

Log

Current Log Entries

This form show items that have been discussed with the ReMP3 project supervisor Paul Newbury.

Meeting No	Description	Date Discussed
001	Meeting with Paul Newbury	20/09/05
	<p>Asked Paul about the format of the project plan using Microsoft Project, and the apparent inability to show actual working time versus projected time for entire task.</p> <p>Was assured this was not a problem.</p>	
	<p>Discussed the fact that the Code Comment report and code prints would be a bit too much paper, and made the request to submit these items on CD.</p> <p>Was assured this should be possible, as long as documentation indicates that a CD will be provided.</p>	
	<p>Discussed the use of Code Documenting tools, was told that we should use what ever tools are available.</p> <p>With this in mind I plan to use the following tools to produce sections of my project</p> <ul style="list-style-type: none"> • Microsoft Installer : MSI installation module which contains all files and libraries and will set all registry entries on the users host computer • Help Workshop : With which I will create all help documentation for the ReMP3 application 	
	<p>Discussed the usage of 3rd party software libraries.</p> <p>Paul stated that as long as the library usage was acknowledged in the report, there is no issue</p>	
	<p>Stated that all my finished documents would be on a Project web site, available for anyone interested.</p>	
002	Meeting with Paul Newbury	11/10/05
	<p>Notified Paul about Drag and Drop initialisation Failure when using .Net remoting.</p> <p>Paul suggested trying to delay current thread, as operation seems to be race condition when refreshing main GUI.</p> <p>Also suggested that I might like to contact Phil Watten or Ian Wakeman</p>	
	<p>Discussed the use of Ping utility to identify remote tracks or shares. If the track starts with \\ it is deemed to be remote or from a share, so try and ping the track. If the PC is there, the track will be played within the main ReMP3 media player. Otherwise the track will be skipped</p>	

Log

003	Meeting with Phil Watten	24/10/05
	Discussed the use of threads over Remotable C# objects and the use of Client side events using C# Remoting technology. Sacha Barber to devise cut down version of project application, which would demonstrate discussed Threading elements	
	Phil Watten, stated an interest in seeing some design documentation. Sacha Barber stated that current design documents, were available, but were not up to date with code, as design was done some months ago, and coding phase has been occurring in subsequent months. Sacha Barber to provide UML design to Phil Watten ASAP	
	Phil stated that perhaps discussed concepts should be experimented with before next meeting, Sacha Barber agreed. Next meeting to be arranged.	
004	Meeting with Paul Newbury	01/11/05
	Showed Paul Newbury my up to date UML diagrams. Paul stated that due to the number of classes, it may be better to include some as appendices and some in the main body of Draft and Final reports. This is to be discussed at later date.	
	Informed Paul that I had one last issue to resolve then I think coding phase is complete. Paul stated that next step would be to create a formal test specification and maybe get some user evaluation done.	
	Sacha Barber showed Paul previously completed HCI style interview questionnaires and scenarios. Paul seemed quite happy with this concept. Sacha Barber stated that these interviews were carried out before coding started so code now has some of these comments included.	
	Sacha Barber also stated that it would be good to include this HCI document in final report as appendix. Paul to find out if it is OK to use this same document original in ALL reports	
	Sacha Barber to try and complete threading issue, and then finish coding phase, and start testing phase.	
005	Meeting with Paul Newbury	22/11/05
	Showed Paul a draft test specification. Paul seems fairly happy with the level of detail contained. Advised me to make sure that I mention, within draft / final reports that the design/programming/testing phases are re-occurring phases, that I have been doing throughout project life cycle. I stated that I would mention this in draft/final report submissions.	
006	Meeting with Paul Newbury	24/01/06
	Interim report mark was discussed. The following issues were noted, and to be incorporated into all subsequent document submissions: <ul style="list-style-type: none"> • Tables within reports should contain table references, and should also be referenced within the text • Figures should be referenced within the text • References (web or otherwise) should show details along with a Unique Ref ID, which refers to references section, which is to be included within report • Professional issues section to be refined • Existing solutions to be more thoroughly examined, expanded and described • Choice of C# .NET language, to appear within introduction section 	

Log

007	Meeting with Paul Newbury	28/02/06
	<p data-bbox="418 302 1273 363">Draft report feedback was discussed which resulted in the following changes being agreed between Paul Newbury and I.</p> <ul data-bbox="467 394 1273 781" style="list-style-type: none"><li data-bbox="467 394 1127 426">• Project plan section to be moved into its own appendix.<li data-bbox="467 426 1192 512">• Within section 4.5, create a new sub section entitled "User Evaluations", which would be used instead of the current GUI prototyping appendix.<li data-bbox="467 512 1273 573">• Top level functional diagram required within section 4.2, that shows the general blocks of the system.<li data-bbox="467 573 1224 659">• Where skinning is mentioned also mention user evaluation, and Microsoft style being followed, as they have invested a lot of HCI principles and lots of money into making their GUIs usable.<li data-bbox="467 659 1224 720">• For package diagrams in section 6, need small paragraph about each package.<li data-bbox="467 720 1240 751">• Referencing numbers so be the same for paper or web references.<li data-bbox="467 751 1029 781">• Maybe add a future work section to the report.	